```
1
        * BSTTEZA.C COPYRIGHT BSI 2001-2009
2
        * PLACE THE FOLLOWING LINE IN THE WORKING STORAGE SECTION.
3
        *01 EZA-CALL-DATA.
                                  COPY BSTTEZA.
4
5
            05 EZA-FUNCTION
                                       PIC X(16).
6
            05 EZA-AF
                                       PIC S9(09) COMP VALUE +2.
7
            05 EZA-BACKLOG
                                       PIC S9(09) COMP VALUE +10.
8
            05 EZA-CANNLEN
                                      PIC S9(09) COMP.
9
            05 EZA-CLIENT.
10
                10 EZA-CLIENT-DOMAIN PIC S9(09) COMP.
11
                10 EZA-CLIENT-NAME PIC X(08).
12
                10 EZA-CLIENT-TASK
                                     PIC X(08).
                10 EZA-CLIENT-TOKEN PIC X (04).
13
14
                10 FILLER
                                      PIC X(16).
15
            05 EZA-COMMAND-X.
16
               10 EZA-COMMAND
                                      PIC S9(09) COMP.
17
            05 EZA-DSTADDR
                                       PIC X(45).
18
            05 EZA-DSTLEN
                                      PIC S9(04) COMP.
19
            05 EZA-DOMAIN
                                      PIC S9(09) COMP.
20
            05 EZA-ERRNO
                                      PIC S9(09) COMP.
21
            05 EZA-FLAGS
                                      PIC S9(09) COMP.
22
            05 EZA-HINTS
                                                 POINTER.
23
            05 EZA-HOSTADDR
                                       PIC X(04).
24
            05 EZA-HOSTENT
                                                 POINTER.
25
            05 EZA-HOW
                                       PIC S9(09) COMP.
26
            05 EZA-IDENT
                                                      VALUE SPACES.
27
                10 EZA-IDENT-TCPNAME.
28
                    15 EZA-IDENT-TAG PIC X (06).
29
                    15 EZA-IDENT-SYSID PIC X(02).
30
                10 EZA-IDENT-ADSNAME PIC X (08).
31
            05 EZA-MAXSNO
                                      PIC S9(09) COMP VALUE +0.
32
            05 EZA-MAXSOC
                                      PIC S9(04) COMP.
33
            05 EZA-MAXSOC-SELECT
                                     PIC S9(09) COMP.
34
            05 EZA-NAMEV6.
35
                10 EZA-NAMEV6-FAMILY-X.
36
                   15 EZA-NAMEV6-FAMILY PIC S9(04) COMP.
37
                10 EZA-NAMEV6-PORTX.
38
                    15 EZA-NAMEV6-PORT
                                         PIC 9(04) COMP.
39
                10 EZA-NAMEV6-FLOW
                                           PIC X(04).
40
                10 EZA-NAMEV6-IPADDRESS PIC X(16).
41
                10 EZA-NAMEV6-SCOPE
                                           PIC X(04).
42
            05 EZA-NAME REDEFINES EZA-NAMEV6.
43
                10 EZA-NAME-FAMILY-X.
44
                   15 EZA-NAME-FAMILY PIC S9(04) COMP.
45
                10 EZA-NAME-PORTX.
46
                    15 EZA-NAME-PORT PIC 9(04) COMP.
47
                10 EZA-NAME-IPADDRESS PIC X (04).
48
                10 FILLER
                                      PIC X(08).
49
                10 FILLER-TO-MATCH-V6 PIC X(12).
50
            05 EZA-NAMELEN
                                      PIC S9(09) COMP.
51
            05 EZA-NODELEN
                                      PIC S9(09) COMP.
52
            05 EZA-NTOP-FAMILY
                                     PIC S9(09) COMP.
53
            05 EZA-NBYTE
                                      PIC S9(09) COMP.
54
            05 EZA-OPTLEN
                                      PIC S9(09) COMP.
```

```
55
             05 EZA-OPTNAME
                                       PIC X(04).
56
             05 EZA-OPTVAL
                                       PIC X(16).
57
             05 EZA-PROTO
                                       PIC S9(09) COMP.
58
             05 EZA-RES-X.
59
                 10 EZA-RES
                                                  POINTER.
             05 EZA-RETCODE-X.
60
61
                 10 EZA-RETCODE
                                      PIC S9(09) COMP.
62
             05 EZA-S-X.
63
                 10 EZA-S
                                       PIC S9(04) COMP.
64
                                       PIC S9(04) COMP.
             05 EZA-S-ACCEPT
             05 EZA-SERVICE
65
                                       PIC X(32) VALUE SPACES.
66
             05 EZA-SERVLEN
                                      PIC S9(09) COMP.
67
             05 EZA-SOCRECV
                                      PIC S9(04) COMP.
68
             05 EZA-SOCTYPE
                                      PIC S9(09) COMP VALUE +1.
69
                 88 EZA-SOCTYPE-STREAM
                                                      VALUE +1.
70
                 88 EZA-SOCTYPE-DATAGRAM
                                                      VALUE +2.
71
                                                      VALUE +3.
                 88 EZA-SOCTYPE-RAW
72
             05 EZA-SUBTASK
                                                      VALUE SPACES.
                 10 EZA-SUBTASK-9X7 PIC 9(07).
73
74
                 10 EZA-SUBTASK-TYPE PIC X (01).
75
             05 EZA-TIMEOUT.
76
                 10 EZA-TIMEOUT-SECONDS PIC S9(09) COMP.
77
                 10 EZA-TIMEOUT-MICROS PIC S9(09) COMP.
78
79
             05 EZA-ADDRINFO.
80
                 10 EZA-AI-FLAGS
                                      PIC S9(09) COMP.
                 10 EZA-AI-FAMILY
81
                                     PIC S9(09) COMP.
82
                                      PIC S9(09) COMP.
                 10 EZA-AI-SOCKTYPE
                 10 EZA-AI-PROTOCOL
83
                                      PIC S9(09) COMP.
                 10 EZA-AI-ADDRLEN PIC S9(09) COMP.
84
85
                 10 EZA-AI-CANON-PTR
                                                  POINTER.
86
                 10 EZA-AI-ADDR-PTR
                                                 POINTER.
87
                 10 EZA-AI-NEXT-PTR
                                                  POINTER.
88
89
                 THE FOLLOWING ARE CONSTANTS USED BY SOME OPERATIONS.
90
91
             05 EZA-INETANY
                                       PIC S9(04) COMP VALUE +0.
             05 EZA-INET
92
                                       PIC S9(04) COMP VALUE +2.
93
             05 EZA-INET6
                                       PIC S9(04) COMP VALUE +19.
94
                                       PIC S9(04) COMP VALUE +1.
             05 EZA-STREAM
95
             05 EZA-DATAGRAM
                                       PIC S9(04) COMP VALUE +2.
96
             05 EZA-RAW
                                       PIC S9(04) COMP VALUE +3.
97
             05 EZA-TCP
                                       PIC S9(04) COMP VALUE +6.
98
             05 EZA-UDP
                                      PIC S9(04) COMP VALUE +17.
             05 EZA-AI-PASSIVE
99
                                       PIC S9(04) COMP VALUE +1.
100
             05 EZA-AI-CANONNAMEOK
                                      PIC S9(04) COMP VALUE +2.
101
             05 EZA-AI-NUMERICHOST
                                       PIC S9(04) COMP VALUE +4.
             05 EZA-AI-NUMERICSERV
102
                                       PIC S9(04) COMP VALUE +8.
103
             05 EZA-AI-V4MAPPED
                                       PIC S9(04) COMP VALUE +16.
104
             05 EZA-AI-ALL
                                       PIC S9(04) COMP VALUE +32.
105
             05 EZA-AI-ADDRCONFIG
                                      PIC S9(04) COMP VALUE +64.
```

```
106
107 Excerpt from BSTTEZAP.C
108
          EZA-GETADDRINFO SECTION.
109
         GETADDRINFO-START.
         * BEFORE PERFORMING THIS SECTION, SOME FIELDS NEED TO BE SET.
110
111
         * THE FOLLOWING 8 LINES ARE EXAMPLES OF SETTING REQUIRED FIELDS.
              MOVE <HOST NAME> TO BUFFER-OUT.
112
113
              MOVE LENGTH OF <HOST NAME> TO EZA-NODELEN.
114
              MOVE <SERVICE> OR SPACES TO EZA-SERVICE.
115
         * MOVE LENGTH OF <SERVICE> OR ZEROES TO EZA-SERVLEN.
116
              MOVE LOW-VALUES TO EZA-ADDRINFO.
117
         * MOVE <EZA-INET | EZA-INET6 | EZA-INETANY> TO EZA-AI-FAMILY.
118
              COMPUTE EZA-AI-FLAGS = <ADD TOGETHER EZA-AI- FLAG VALUES>
119
              MOVE EZA-STREAM TO EZA-AI-SOCKTYPE.
              MOVE 'GETADDRINFO' TO EZA-FUNCTION.
120
121
             PERFORM CONSOLE-TRACE.
122
              MOVE +0 TO EZA-AI-PROTOCOL.
123
              MOVE +0 TO EZA-AI-ADDRLEN.
124
              SET EZA-AI-CANON-PTR TO NULLS.
125
              SET EZA-AI-ADDR-PTR TO NULLS.
126
              SET EZA-AI-NEXT-PTR TO NULLS.
127
              CALL 'BSTTEZSP' USING EZA-ADDRINFO EZA-HINTS.
128
              MOVE +0 TO EZA-CANNLEN.
129
              MOVE +0 TO EZA-ERRNO.
130
              MOVE +0 TO EZA-RETCODE.
131
              CALL 'EZASOKET'
132
                  USING
133
                  EZA-FUNCTION
134
                  BUFFER-OUT
135
                  EZA-NODELEN
136
                  EZA-SERVICE
137
                  EZA-SERVLEN
138
                  EZA-HINTS
139
                  EZA-RES
140
                  EZA-CANNLEN
141
                  EZA-ERRNO
142
                  EZA-RETCODE.
              MOVE EZA-FUNCTION TO CURRENT-FUNCTION.
143
144
              MOVE EZA-ERRNO TO CURRENT-ERROR.
145
         GETADDRINFO-EXIT.
146
              EXIT.
147 ...
148
          EZA-FREEADDRINFO SECTION.
149
         FREEADDRINFO-START.
150
              MOVE 'FREEADDRINFO' TO EZA-FUNCTION.
151
              PERFORM CONSOLE-TRACE.
152
              MOVE +0 TO EZA-ERRNO.
153
              MOVE +0 TO EZA-RETCODE.
154
              CALL 'EZASOKET'
155
                  USING
156
                  EZA-FUNCTION
157
                  EZA-RES
158
                  EZA-ERRNO
159
                  EZA-RETCODE.
```

```
160
              MOVE EZA-FUNCTION TO CURRENT-FUNCTION.
161
              MOVE EZA-ERRNO TO CURRENT-ERROR.
162
         FREEADDRINFO-EXIT.
163
              EXIT.
164 ...
165
        EZA-RES-EXTRACT SECTION.
166
         ERE-START.
167
        * BEFORE PERFORMING THIS SECTION, SOME FIELDS NEED TO BE SET.
168
        * THE FOLLOWING 1 LINE IS ANE EXAMPLE OF SETTING REQUIRED FIELD
169
         * BUT *NOTE* ONLY FOR THE FIRST CALL TO THIS ROUTINE AFTER
170
         * PERFORMING EZA-GETADDRINFO. TO EXTRACT ADDITIONAL ADDRESSES,
171
         * EZ9-RES MUST BE SET TO THE VALUE OF EZ9-RES-NEXT. ALL ADDRESSES
172
         * HAVE BEEN EXTRACTED ONCE EZ9-RES-NEXT-X IS EQUAL TO LOW-VALUES.
173
             SET EZ9-RES TO EZA-RES.
174
              MOVE 'EZACICO9' TO CURRENT-FUNCTION.
175
              IF EZ9-RES-X IS EQUAL TO LOW-VALUES
176
                  MOVE -2 TO EZA-RETCODE
177
                  GO TO ERE-EXIT.
178
              MOVE ZEROS TO EZ9-NAME-LEN.
179
              MOVE SPACES TO EZ9-CANONICAL-NAME.
180
              SET EZ9-NAME TO NULLS.
181
              SET EZ9-RES-NEXT TO NULLS.
182
              MOVE +0 TO EZA-RETCODE.
183
              CALL 'EZACIC09'
184
                  USING
185
                  EZ9-RES
186
                  EZ9-NAME-LEN
187
                  EZ9-CANONICAL-NAME
188
                  EZ9-NAME
189
                  EZ9-RES-NEXT
190
                  EZA-RETCODE.
191
              IF EZA-RETCODE IS LESS THAN +0
192
                  GO TO ERE-EXIT.
193
         * SET ADDRESS OF <OUTPUT-IP-NAME> TO EZ9-NAME.
              NOTE: <OUTPUT-IP-NAME> MUST BE IN THE LINKAGE SECTION AND
194
195
                  MUST HAVE A LENGTH OF AT LEAST 28 BYTES.
196
              MOVE <OUTPUT-IP-NAME> (1:EZ9-NAME-LEN) TO EZA-NAME.
197
              SET EZ9-RES TO EZ9-RES-NEXT.
198
        ERE-EXIT.
```

199

EXIT.

```
200
201 Excerpt from BSTTEZ55.C Sample Client
202
203
          ML-INITAPI.
204
              MOVE +0 TO EZA-MAXSOC.
205
              MOVE SPACES TO EZA-IDENT.
206
              MOVE SPACES TO EZA-SUBTASK.
207
              PERFORM EZA-INITAPI.
208
              IF EZA-RETCODE IS LESS THAN +0
209
                  GO TO AR-0001.
210
          ML-GETADDRINFO.
211
              MOVE 'LOCALHOST' TO BUFFER-OUT.
212
              MOVE +9 TO EZA-NODELEN.
213
              MOVE SPACES TO EZA-SERVICE.
214
              MOVE +0 TO EZA-SERVLEN.
215
              MOVE LOW-VALUES TO EZA-ADDRINFO.
216
              COMPUTE EZA-AI-FLAGS = EZA-AI-ALL.
217
              MOVE EZA-INETANY TO EZA-AI-FAMILY.
218
              MOVE EZA-STREAM TO EZA-AI-SOCKTYPE.
219
              PERFORM EZA-GETADDRINFO.
220
              IF EZA-RETCODE IS LESS THAN +0
221
                  GO TO AR-0008.
          ML-EZACIC09.
222
223
              SET EZ9-RES TO EZA-RES.
224
              PERFORM EZA-RES-EXTRACT.
225
              IF EZA-RETCODE IS LESS THAN +0
226
                  GO TO AR-0009.
227
              SET ADDRESS OF OUTPUT-IP-NAME TO EZ9-NAME.
228
              MOVE OUTPUT-IP-NAME (1:EZ9-NAME-LEN) TO EZA-NAME.
229
          ML-FREEADDRINFO.
230
              PERFORM EZA-FREEADDRINFO.
231
              IF EZA-RETCODE IS LESS THAN +0
232
                  GO TO AR-0010.
233
          ML-SOCKET.
234
              MOVE EZA-NAME-FAMILY TO EZA-AF.
235
              PERFORM EZA-SOCKET.
236
              IF EZA-RETCODE IS LESS THAN +0
237
                  GO TO AR-0002.
238
              MOVE EZA-RETCODE TO EZA-S.
239
         ML-CONNECT.
240
              MOVE LOW-VALUES TO EZA-NAME.
241
              MOVE EZA-INET TO EZA-NAME-FAMILY.
              MOVE WS-IPPORT TO EZA-NAME-PORT.
242
243
         * MOVE WS-IPADDRESS TO EZA-NAME-IPADDRESS.
244
              PERFORM EZA-CONNECT.
245
              IF EZA-RETCODE IS LESS THAN +0
```

GO TO AR-0003.

246